



AISSMS

COLLEGE OF ENGINEERING

ज्ञानम् सकलजनहिताय

An Autonomous Institute Affiliated with
Savitribai Phule Pune University

Accredited by NAAC with "A+" Grade | NBA - 7 UG Programmes



DEPARTMENT OF ELECTRICAL ENGINEERING

Engineering Today – 2026

Event Rules

1. The Laser War: License to Kill (EL1)

Rules and Regulations

1. Team size will be of maximum 3 students.
2. Entry fees is Rs. 300/- per teams.
3. The competition will be conducted in round wise.
4. Each player has 5 lives. One hit on jacket sensor = -1 life.
5. When a player's life reaches 0, they are eliminated and must leave the arena immediately.
6. Players cannot block their sensors with hands, clothing, or objects.
7. Volunteers decision will be final.
8. Some of the rules related to game will be disclosed on the spot.

Rules for Each Round:

Total Match Time: 5 minutes (can be adjusted).

Phase 1 (Defense Phase – 0 to 3 minutes):

- Players must stay inside their own territory.
- No crossing into the opponent's area.

Phase 2 (Attack Phase – after 3 minutes):

- Players are allowed to enter opponent's territory.
- Flag can be targeted from this phase onward.

2. The Volt-Heist : Crack it! Steal it! (EL2)

Rules and Regulations:

1. There will be 2 teams of 3 members each.
2. The Game will start with a toss and the winning team will get chance to choose room
3. Each Team will have to solve the Puzzles to get out of room. First to come out will be the winner
4. If both Teams failed to do so within TIME, then both teams are disqualified.
5. Some of the rules related to game will be disclosed on the spot.

