

AISSMS



COLLEGE OF ENGINEERING ज्ञानम् सकलजनिहताय

Approved by AICTE, New Delhi, Recognized by Government of Maharashtra Affiliated to Savitribai Phule Pune University and recognized 2(f) and 12(B) by UGC (Id.No. PU/PN/Engg./093 (1992)

Accredited by NAAC with "A+" Grade I NBA - 7 UG Programmes

Department of Computer Engineering

Event Name: Battlefield Arena

Entry Fee: ₹300 per team (team of 4)

Prizepool: ₹ 8000 (1st Place: ₹ 5000, 2nd Place: ₹ 3000)

Rules book for battle field arena

1. Each team should have 4 members at all times during the competition

2. Each team must have designated captain who will be their point of contact with tournament officials

- 3. The in-game characters of all players must remain fully clothed in the fame after they leave the lobby
- 4. Players are allowed to participate using only handheld mobile phones
- 5. No player should use an Emulator like blue stacks to play on PC or any other devices that is not an android smartphone
- 6. Teams cannot change their players
- 7. If caught or suspected cheating then his team will be eliminated unless they provide hard evidence (video recording)
- 8. Winners will be decided according to point table Total point =rank point + kill point (1 kill = 1 point)
- 9. From a team there should be at least 2 POV videos

Rank 1	10	Rank 8	1
Rank 2	6	Rank 9	0
Rank 3	5	Rank 10	0
Rank 4	4	Rank 11	0
Rank 5	3	Rank 12	0
Rank 6	2	Rank 13	0
Rank 7	1	Rank 14	0
	,	Kill point	1

Student Coordinator Abhijeet Gaikwad Soham Harkare

ET Coordinator Mrs. S.J. Pachouly HÓD Dr.S.V.Athawale