

All India Shri Shivaji Memorial Society's  
**College of Engineering, Pune-411001**  
**BUDGET FOR 18<sup>th</sup> AISSMS ENGINEERING TODAY 2022**  
**NAME OF DEPARTMENT: COMPUTER ENGINEERING**

**ET Report Summary**

S. N.	Name of Event	Event Code	No of Participants				Total Participants
			State Level	National Level	Participants from Pune	Participants from AISSMS	
1	Clash Royale	CM1	0	0	20	20	40
2	Overtime Aces	CM2	45	0	63	12	120
3	Quiz:Anime-Astra	CM3	0	0	24	10	34
4	TreasureHunt:Slytherin Scavangers	CM4	0	0	76	19	95
TOTAL							289



**AISSMS**  
COLLEGE OF ENGINEERING  
ज्ञानम् सकलजगहिताय  
(Accredited by NAAC with 'A+' grade)



**17<sup>th</sup> AISSMS Engineering Today-2022**  
**18<sup>th</sup> to 20<sup>th</sup> October 2022.**

**Name of the Event: Clash Royale**

**Organised by: AISSMS College of Engineering Pune, Department of Computer**

**Date: 18<sup>th</sup> October 2022**

**Time: 4.00 pm to 6.30 pm**

**Venue: AISSMS COE ROOM 121**

**No. of Participants: 40**

**State level: 0**

**National Level: 0**

**Participants from Pune : 20**

**Participants from AISSMS: 20**

**Student Co-Coordinator:**

**Harsh Oswal (Head)**

**Lalith Kumar (Co Head)**

**Rajas Uchgaokar**

**Jaysheel Dodia**

**Srushti Labade**

**Anushka Joshi**

**Aditya Bhalerao**

**Dipesh Shah**

**Faculty Co-Ordinators: A.M. Jagtap, P.W. Gadam**

**Judges for the Event: Darshankumar Bhalodiya (Director, Teggis LLP)**

**Detail report of Event:**

**Inauguration**

Started at 11:30 in presence of HOD sir S.V. Athawale, the judges, faculty and all the students. Here a short introduction was given about clash royale by event co Ordinator Harsh

Oswal followed by a short speech by chief guest.

### **Students Check in:**

Started at 3:30 where the registered participants were verified and checked in for the event and the brackets for their event were set.

### **The Battle:**

In room 121 the 40 participants were seeded against each other in 1v1 knockouts.

There were a total of 6 rounds.

The losers were eliminated and provided with a complimentary red bull.

### **The Semi Finals and Finals:**

There was a best of three in this round first two rounds were classic battle.

Then if there is a tie of score then there will be a toss and the toss winner will chose the last round of battle to his choice.

After the finals the winners were declared and a vote of thanks was given and the event was wrapped up.

### **Glimpses of Event :**

#### **Photo1**



**Photo2**



**Photo3**



**Photo4**



(Faculty Coordinator)

HOD

Mr A M Jagtap

(Department of Computer )

s

(Dr D S Bormane)





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**17<sup>th</sup> AISSMS Engineering Today-2022**  
**18<sup>th</sup> to 20<sup>th</sup> October 2022.**

**Name of the Event:**

**OVERTIME ACES (Bits n Bytes) - A Gaming Event**

**Organised by:**

**AISSMS College of Engineering Pune, Department of Computer Engineering**

**Date:** 18<sup>th</sup> and 19<sup>th</sup> October 2022

**Time:** 18th Oct 10.00 am to 19th Oct 12.00 pm

**Venue:** Lab 227

**No. of Participants:** 120

**State level:** Yes

**National Level:** Yes

**Participants from Pune :** 69

**Participants from All over India :** 51

**Participants from AISSMS:** 12

**Student Co-Coordiators:** 10

1. Satanshu Aglawe (Event Head)
2. Gaurav Pagare (Co- Event Head)
3. Shreyas Khandale (Event Stream Head)
4. Atharva Virkar (Co-Event streamer)

5. Aniket Dhakne (Co-Event streamer)
6. Punarv Pawade (Co-Event streamer)
7. Pranay Dhopte
8. Rushikesh Nimkar
9. Sonshree Piwalatkar
10. Mohit Sarode

**Faculty Co-Ordinators:**

1. Prof. Sumedh Dhengre
2. Prof. Ashiwini Bhosale

**Judges for the Event:**

**Mr. Nitin Achare**

**Detail report of Event:**

**18th October 2022**

Total 20 teams participated from all over India in the event, each team having 5 players and 1 substitute. All the players were well informed and co-ordinated through discord and whatsapp groups by Gaurav Pagare and Satanshu Aglawe. Total 20 league matches were played among Groups of 4 teams each, named A-E. Each and every match was co-ordinated properly, spectated by the coordinators, and also were live streamed on Youtube for 12 hours straight, video available on Shreyas Khandale Youtube Channel. After the 20 league matches, 10 teams qualified for qualifiers, and among those teams, 4 went straight to the semifinals. The semifinals were played among 4 teams out of which 2 qualified for the finals.

Group A			
Team Name	Matches	Rounds	Net Diff
Chaos	2-0	26-7	19
originX	1-1	17-20	-3
elevate	1-1	20-24	-4
HardHeads	0-2	14-26	-12
Group B			
Team Name	Matches	Rounds	Net Diff
Patriots	2-0	26-5	21
Akatsuki	1-1	21-17	4
Trailblazers	1-1	16-21	-5
Dhappa Boys	0-2	6-26	-20
Group C			
Team Name	Matches	Rounds	Net Diff
Shift Walkers	2-0	26-14	12
Renaissance	1-1	23-22	1
Flawless 5	1-1	19-23	-4
Plastic Bots	0-2	17-26	-9



Group D			
Team Name	Matches	Rounds	Net Diff
Team Resonate	2-0	26-15	11
Sigma Males	1-1	21-14	7
Hey You Not You	1-1	18-21	-3
Average Gamerz	0-2	11-26	-15
Group E			
Team Name	Matches	Rounds	Net Diff
Trix	2-0	26-3	23
XD	1-1	15-24	-9
SF Clans	0-2	12-26	-14
NotOP	disqualified		--

### Points Table for the qualifiers

Pos.	Team Name	Points
1	Trix	23
2	Patriots	21
3	chaos	19
4	Shift Walkers	12
5	Team Resonate	11
6	Sigma Males	7
7	Akatsuki	4
8	Renaissance	1
9	Origin X	-3
10	XD	-9

**19th October 2022**

Finals were played among the 2 qualified teams , Team Trix VS Team Patriots. Best of 3 matches were to be played but Team Patriots whitewashed Team Trix with 2-0 and were declared as the event winners.

### **Winners:**

### ***Team Patriots***

#### **Players Name:**

- 1. Shubhankar Hibare*
- 2. Aarya Kadi*
- 3. Shrinivas Chalikwar*
- 4. Vishal Rasal*
- 5. Kalpesh Pardeshi*
- 6. Pranav Sonavne*

### **Runner Ups:**

### ***Team TRIX***

#### **Players Name:**

- 1. Ashish*
- 2. Harsh*
- 3. Abbas*
- 4. Rohan*
- 5. Ezaz*
- 6. Naman*

## Glimpses of Event :











Prof. Sumedh Dhengre

Prof. Ashwini Bhosale

(Faculty Coordinator)

Head Of Department

Dr. S. V. Athavle

(Department of Computer Department)

Principal

Dr D S Bormane





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**17<sup>th</sup> AISSMS Engineering Today-2022**  
**18<sup>th</sup> to 20<sup>th</sup> October 2022.**

**Name of the Event: Anime-Astra Quiz**

**Organised by: AISSMS College of Engineering Pune, Department of Computer Engineering**

**Date: 18<sup>th</sup> and 19<sup>th</sup> October 2022**

**Time: 2.00 pm to 4.00 pm**

**Venue: AISSMS COE**

**No. of Participants: 34**

**Participants from Pune: 34**

**Participants from AISSMS:10**

**Student Co-Coordinator:**

**Darshan Tholiya(Head)**

**Venkatesh Soni(Co-Head)**

**Vaishnavi Jadhav**

**Chinmayee Atre**

**Monika Deokar**

**Srishti Yadav**

**Siddhi Ranpise**

**Atharva Kharat**

**Aniket Tiwari**

**Yash patil**

**Sanika Jawanjal**

**Sakshi Palekar**

**Faculty Co-Ordinators:**

**V.V. Navale**

**S.R. Nalamvar**

**Chief Guest for the Event: CS Kundan Khandare,**

**Founder & CEO Perssist Technology Pvt Ltd,(Pune Maharashtra)**

### **Detail report of Event:**

The event Anime-Astra Quiz was conducted on the 18<sup>th</sup> and 19<sup>th</sup> October 2022 in AISSMS COE on the occasion of the 17<sup>th</sup> AISSMS Engineering Today 2022. \_\_\_ was invited as the chief guest for the event and it was coordinated by the student coordinators Darshan Tholiya(Head) and Venkatesh Soni(Co-Head). The Anime-Astra is a quiz competition based on the Anime and Manga. The competition consisted of three rounds which were the Genin level(Easy), Chunin Level(Moderate) and the Jonin Level(Difficult) which was the final round after which the top two winners were selected. The Genin Level consisted of total of 20 questions and 20 seconds were provided in order to answer each question. The Chunin Level consisted of 15 questions and 30 seconds were provided to answer each question. The final round which was the Jonin Level consisted of 15 questions and 20 seconds were provided in order to answer each question. The surprise or the bonus rounds 'Hokage Level' were conducted after the first and the second rounds. The quiz competition was conducted in online mode on the platform aissmscoe.tech. Total of 20 participants were present for the first round. 17 participants were selected for the second round. The final round which was Jonin Level consisted of 10 final players among which the final 2 winners were selected.

### **Glimpses of Event :**






Meet - kvj-jbhe-bwb x www.aiissmscoe.tech x Game | AISSMS COE Quiz x Join | AISSMS COE Quiz x +

← → ↻ aissmscoe.tech/host/game/?id=34ydYDGLFJQEGpsNABe

Gmail YouTube Maps Courses Smash Karts C++ Variables, Liter... fopen - C++ Refere... Coding Ninjas Coding Ninjas FutureSkills Prime Home learn Online Courses - In

Sharing this tab to meet.google.com Stop sharing View tab: meet.google.com 0:24:16

Question 1 / x



I am a lower class Hollow which has evaded and killed many Soul Reapers over fifty years. I am responsible for the death of Ichigo's mother. My special ability is the lure which attracts people with high spirit energy. Who am I?

kingfisher

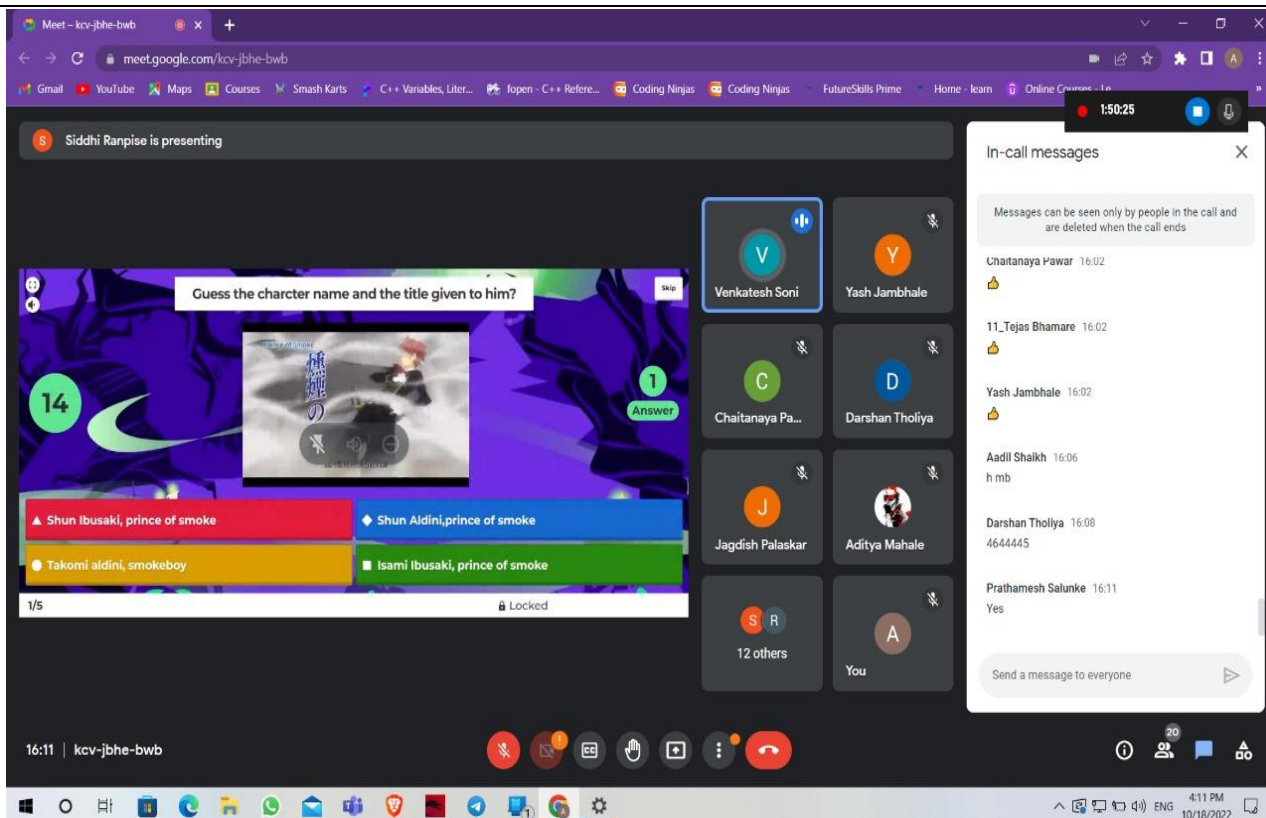
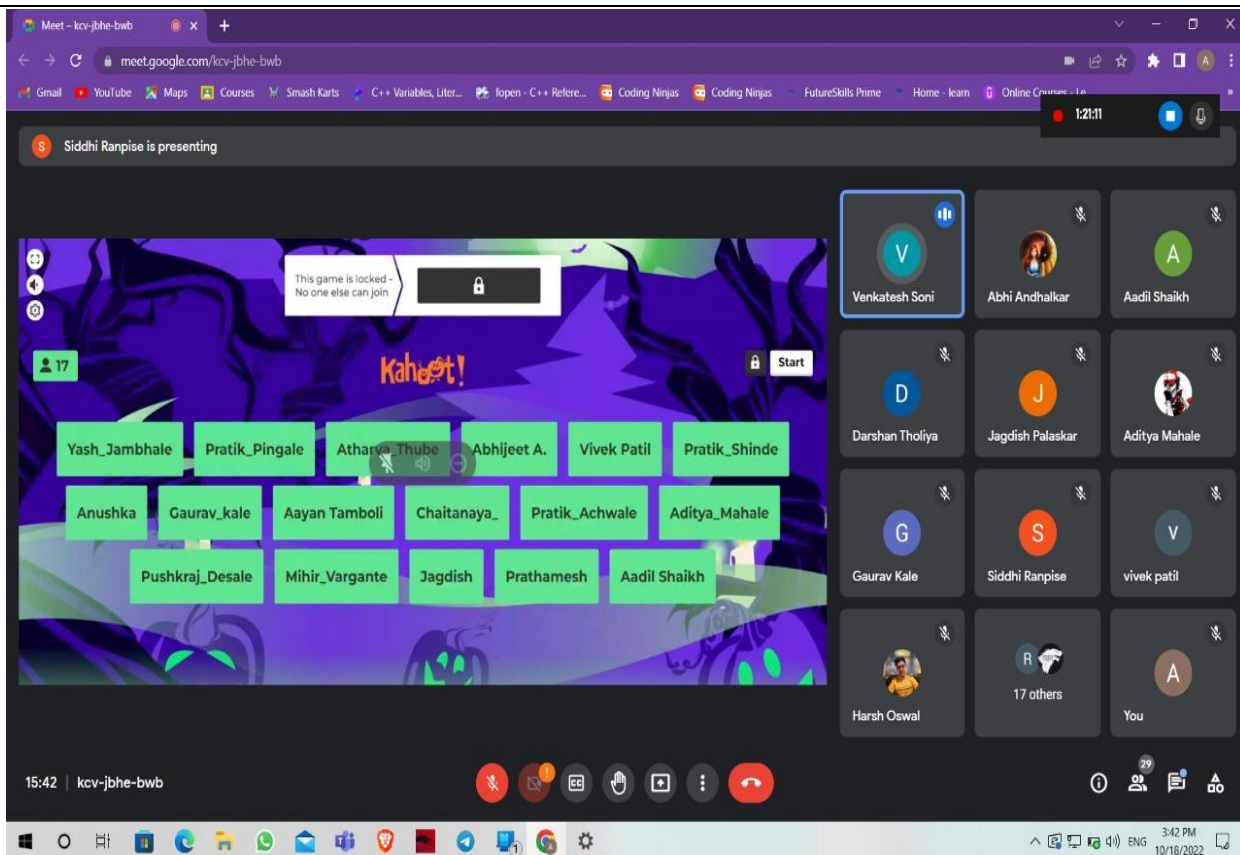
king

✓ grand fisher

almight

Windows taskbar: 2:45 PM 10/18/2022





(Faculty Coordinator)

HOD

V.V. Navale

(Department of Computer Engineering)

S.R. Nalamvar

Dr. S.V. Athavale



**17<sup>th</sup> AISSMS Engineering Today-2022**  
**18<sup>th</sup> to 20<sup>th</sup> October 2022.**

**Name of the Event: Slytherin Scavengers (The Treasure Hunt)**

**Organized by: AISSMS College of Engineering Pune, Department of Computer Engineering**

**Date: 18<sup>th</sup> to 20<sup>th</sup> October 2022**

**Time: 10.00 am to 4.00 pm**

**National Level Players : Nil**

**State Level Players : Nil**

**Venue: AISSMS COE**

**No. of Participants: 95**

**Participants from AISSMS:**

- 1) Team Akatsuki
- 2) Team Sleepy Heads
- 3) Team Incredibles
- 4) Team Sea Wolves
- 5) Team Gryffindor
- 6) Team Hawk Eyes
- 7) Team Crazy-Chap ☐
- 8) Team Fantastic 5
- 9) Team Pirate warriors
- 10) Team House Of Five
- 11) Brains n Brawn
- 12) Classic 5
- 13) Eccentric Explorers
- 14) Team Horse players
- 15) Team Dragon Slayers 🐉
- 16) Team StrawHats
- 17) Team Suicide Squad

- 18) Team Ravenclaw  
19) Team Victoria's Secret

**Student Coordinators:**

1. Aditya Agrawal
2. Sharayu Rasal

**Faculty Co-ordinators**

1. Mrs. S. S. Kolte
2. Mrs. Neha Rai

**Judges for the Event:** Akhilesh Prasad Mishra

**Company :** Dassault Systems

**Designation :** R&D software engineering specialist

**Official I'd :** akhileshprasad.mishra@3ds.com

**Detail report of Event:** The event started at 11 am with an inauguration done by the guest – Akhilesh Prasad Mishra (R & D software engineering specialist) with Head Of Our Department S.V. Athawale Sir , ET Co-Ordinator Mrs. V.V. Waykule Mam, Faculty Co-ordinator Mrs. S.S. Kolte and Mrs. Neha Rai.

**Description of Event :**

The Theme of our event was Hogwarts and Marvel. There were total 3 rounds in overall event.

The first round was mini treasure hunt consisting of total 20 teams each containing 5 players. The clues were placed all over the campus and each team needed to find them, which would lead them towards the next clue.

The first 10 teams to reach the clue were qualified for the second round of the Mini Treasure Hunt with these teams getting their next clues.

5 teams were qualified from the Mini Treasure Hunt for the next round of the event which was Physical Tasks.

This relay round consisted of three tasks namely Piggy Back Race, Tri-legged Race, One Leg Hopping.

The 3 fastest teams were selected for the final round of the event which was The Mega Treasure Hunt. The teams were provided with the clues and the first 2 teams to reach the venue were finalists, appearing for the Scavengers Hunt. And the quickest one was the Winner.

**Winner :**

**Team House of Five**

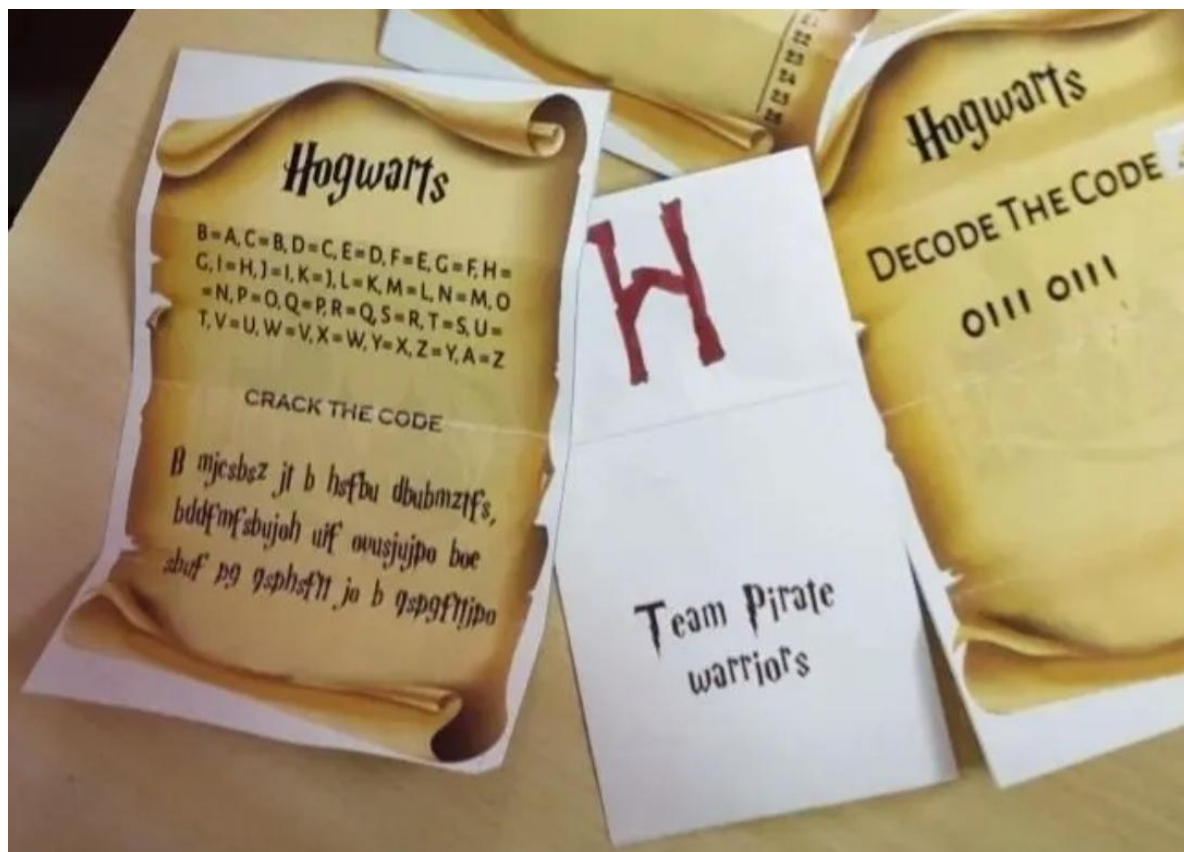


**Runner Up :**  
**Team Horse Players**

## Glimpses of Event :











### Faculty Coordinator

Mrs. S. S. Kolte  
Mrs. Neha Rai

### Head of Department

Dr. S. V. Athavale  
(Department of Computer Engg.)

### Principal

(Dr D S Bormane)