QUIZZLERS

Event Code CM-1

Entry: **Rs 50 per person**.

Entry for a Group of 2(max): **Rs.100/-**

Date: 13th **September, 2017**

1st **prize 5000/- Rs**
2nd **prize 3000/- Rs**

<u>RULES:</u>

- Not more than 2 members are allowed in a team.

- Identity card or ID proof is compulsory.

- Total time for Quiz is **20 minutes**.

- Quiz will contain maximum of two rounds. Questions will be MCQ based .

- **First round will be based on General knowledge and IQ (30 marks).**

- **Top 10 teams will be selected for round 2.**

- **Second Round will be a purely Technical Round. Questions will be based on topics such as Modern Technology (AI, Virtual reality, Smartphone technologies, etc). Participant must be up-to-date in the technical world to clear the final round.**

- **Top 3 teams will be declared as winners based on their score**

- Any Computing Devices are not allowed for the Quiz.

- Timing System:
  1) As soon as you login in your quiz the time will start.

  2) You can finish your quiz before the time limit.

- Refreshing of the session page and minimizing of the Web App is **not allowed.**

- Replacements of Team Members of participants are strictly prohibited once the registration has been done.

- Decision of judges/coordinators will be final for the winners' selection.

- Any non-disciplinary action within the quiz arena will not be tolerated.

- Certificates and prizes will be awarded to winner team during the felicitation ceremony.

- If the participating team does not abide by any of the above rules, his/her team will be disqualified automatically.

- All the participants will be receiving **NATIONAL LEVEL CERTIFICATE.**

Student Coordinator

Vivek Todmal (7276729306)

TECHNICAL PAPER PRESENTATION

Event Code CM-2

Entry Fee: **Rs 100 per person**.

Date: **13th September, 2017**

1st prize 5000/- Rs
2nd prize 3000/- Rs

This is a Standard Technical Event comprising of a Paper Presentation Competition in which the students have to come out with their ideas and topics on paper and present it in front of the respective Judges. They will be judged and given marks based on their performances.

<u>RULES:</u>

- Time limit for each presentation is **10 minutes**.
- Certificates and prizes will be awarded to the top scorers based on the criteria decided by the judge/coordinators and will be given during the felicitation ceremony.
- Certificates and prizes will be awarded to winner team during the felicitation ceremony.
- All participants will be receiving **NATIONAL LEVEL CERTIFICATE**.

Student Co –ordinator

Shivani Dongre

(9561328521)

INTERNET TREASURE HUNT

Event Code CM-3

Entry(Single): **Rs 50/-**

Entry(Group-Maximum 2):Rs100/-

1st prize 5000/- Rs
2nd prize 3000/- Rs

Round 1: 13th September 2017

First round will be a web based quiz with questions(hints) and time limit of 30 minutes. The questions will be based on general knowledge and answers will be one word and can be browsed on search engines on the same desktop. Once the time is over the session will be logged out. Teams and participants qualifying Round 1 will be informed on the same day through their registered contacts.

Round 2: 14th September 2017

This will be like a typical treasure hunt game with a twist. Time limit will be given to complete these tasks. Participants will be given hints through the app and will search for answers in the college campus. Once the correct answer is fed into the app it will direct the participants to the next hint. Few tasks will include Snap Hunts. The participant or teams who complete the tasks and come back to the initial point first will be the final winners.

RULES:

- All the participants will be given a National Level Participation Certificate.
- Internet Treasure Hunt consists of two rounds on two different days.
- Participants will have to finish the Round 1 quest in the allotted time slot.
- More than 2 participants are not allowed in a team.
- Refreshing of web pages or minimizing the window once the session starts will not be allowed. After 30 minutes of Round 1 your session will be logged out.
- Participants qualifying for the Round 2 will be informed through their respective contacts given during the registration.
- Participants qualifying for the **Round 2** should bring an android phone along.
- The rules and time limit for the final round will be intimated prior the round begins.
- Certificates and prizes will be awarded to the top scorers based on the criteria decided by the judge/coordinators and will be given during the felicitation ceremony.
- Any Computing Devices are not allowed for the Quiz.

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Student Co-ordinator
Mitali Solanki
(9623681198)

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Event code : CM-4

Entry: **Rs 50 per person**.

Entry for a Group of 2(max): **Rs.100/-**

Date: 13th September, 2017

1st prize 5000/- Rs
2nd prize 3000/- Rs

In this event there will be two rounds.

Round 1:

- Unlimited multiple choice of questions
- Correct answer will carry 4 marks wrong answer will deduct 2 marks
- Top 20 students will be selected for round 2
- In first round time will be 30 minutes
- A bonus question will be given after 3 consecutive correct answers which will carry 8 marks
- Only 3 skips are allowed
- Three 50-50 questions are allowed (Members will given a chance to mark the correct answer out of 2 options. (ref KBC)
- Questions will be from various fields (like C++, General knowledge , Data structures , current affairs)

Round 2:

This round will be of 2 hours

- There will 5 questions
- Questions will be ranked from easy to medium to difficult
- First 2 questions will carry 100 marks each, next 2 will carry 200 marks, and remaining 1 will carry 300 marks each
- Winner will be selected based on performance in round 1 and round 2 as well

Student Co-ordinator

Vikash Kumar Singh

(9561970290)

CODE BLOODED
Event code CM-5

Entry Fees (Single): **Rs 50**
Entry Fees (Group of 2): **Rs. 100/-**
1st prize 5000/- Rs
2nd prize 3000/- Rs

This is a Technical Coding Based Event, taking place in 2 rounds as given below:
Round 1: In this round, an Output will be provided to the Participants. They have to write a code for the given Output.
Round 2: In this round, a Code will be distributed to the qualifiers from Round 1. They have to Debug this Code and solve a Crime Scene Technically.

RULES:

Round 1:

Date: 13th September 2017

- Not more than 2 members are allowed in a team.

- The teams will be provided with the problem statement

- Participants are required to write a code in order to obtain the required output.

- Timing System:

- As soon as you login, the time will start (25-30 minutes).

- You should finish writing your code before the time limit.

- You can program in any language of your choice such as C, C++ or Java etc.

- Only 3 time compilation is allowed.

- Those who succeed in obtaining the correct output will qualify for the next round.

Round 2:

Date: 14th September 2017

- They have to first debug a code and run it. The output contains a clue.

- Once they have decoded these clues they will be redirected to some other place containing the next code.

- The participants have to solve the murder mystery by collecting all the clues and find the killer in the game.

- The participants finding the right solution in minimum amount of time will be the winners.

- Replacements of Team Members of participants are strictly prohibited once the registration has been done.

- Decision of judges/coordinators will be final for the winner's selection.

- Any non-disciplinary action will not be tolerated.

- Certificates and prizes will be awarded to winner team during felicitation ceremony.

- If the participating team does not abide by any of the above rules, his/her team will be disqualified automatically.

- Please inform in prior if participating in event other than Code Blooded.

- All participants will be receiving **NATIONAL LEVEL CERTIFICATE**.

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Student Co-ordinator:
Ananya Gawande
(8698845052)

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BATTLEZONE

Event code : CM-6

Entry(Group of 4 members) : **Rs 200/- per group**

1st prize 5000/- Rs
2nd prize 3000/- Rs

Event is based on **Counter Strike 1.6** which is a popular (FPS) First Person Shooter game which consists of 2 teams. Each team has to compete against each other to win particular number of rounds. There are different scenarios and maps where players will be pitted against each other. There will be total **7 rounds** in a match, from which the team which wins the first 4 rounds will be the winner of that particular match. Every match will be a knockout match. The last 2 teams standing will have a final match of **15 rounds** in which the first team to win 8 rounds will be the winning team of the entire event. All the standard CS tournament guidelines will apply.

Date: 13th September 2017

Rules :

- Team should consists of 4 members only.
- Every match will be a knockout match. Hence, losing team will lose their spot from tournament.
- There will be total **7 rounds** in a match, from which the team winning the first 4 rounds will be the winner of that particular match.
- The mp_roundtime will be set to **1.75**
- The map taken for the event will be **de_dust2/de_inferno**.
- In each round, the **C4 timer** will be set to **35 seconds**.
- Cheats are not allowed excluding settings.
- Members/Participants can bring their own equipment (i.e. Mouse, Earphones etc.).
- Replacements of Team Members in a Group is strictly prohibited once the registration has been done.
- Decision of judges/co-ordinators will be final for the winner's selection.
- Any non-disciplinary action within the BattleZone arena will not be tolerated.
- Certificates and Prizes will be awarded to the winner team during the felicitation ceremony.

The following actions are strictly prohibited during a game and will result in a round loss and a warning

☐   Any form of script is forbidden.

☐   Using bugs which change the game principle (i.e. spawn bugs) is illegal.

☐   Moving through walls, floors and roofs is strictly forbidden. This also includes skywalking.

☐   "silent bombs" (i.e. the planting of a bomb which doesn't make a sound) are illegal.

☐   Planting bombs so that they cannot be defused is illegal. This does not include plants where multiple. Players are needed to defuse.

☐   Defusing bomb through walls or roofs is strictly illegal.

☐   Boosting with the help of team mates is allowed in general, but it is forbidden in places where the textures, walls, ceilings, floors become transparent or penetrable.

- Throwing flash grenades under walls is not allowed, throwing grenades over walls or roofs is allowed.

A team will be disqualified if one of his player commits any of the following offences:

☐   receives more than one warning

☐   is guilty of violent conduct and uses vulgar language

☐   uses any unlawful or unfair proceedings

☐   mislead or dupes any volunteer

☐   is not present at his match schedule

☐   violates a rule of this regulation

Student Co-ordinator:

Mayur Odedara

(8600110228)